

# CUP ★ CHRONICLE

SUNDAY, AUGUST 7, 2016 | ISSUE 2

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## ROUND 2 HIGHLIGHTS

By WGM Tatev Abrahamyan



GM Ding Liren before the start of Round 2 // Lennart Ootes

## ROUND 2 RESULTS:

□ GM Levon Aronian	1
■ GM Peter Svidler	0
□ GM Fabiano Caruana	½
■ GM Veselin Topalov	½
□ GM M.Vachier-Lagrave	0
■ GM Viswanathan Anand	1
□ GM Hikaru Nakamura	1
■ GM Anish Giri	0
□ GM Ding Liren	½
■ GM Wesley So	½

## CURRENT STANDINGS:

1 GM Levon Aronian	1 ½
2 GM Wesley So	1 ½
3 GM Viswanathan Anand	1 ½
4 GM Veselin Topalov	1 ½
5 GM Hikaru Nakamura	1
6 GM Fabiano Caruana	1
7 GM Ding Liren	1
8 GM M.Vachier-Lagrave	½
9 GM Anish Giri	½
10 GM Peter Svidler	0

The second round of the Sinquefield cup brought a lot of excitement for the fans. The most fascinating game of the round was between current world #2 Maxime Vachier-Lagrave and 5 time world champion Vishy Anand. It looked like the Frenchman was going to continue his winning streak until he blundered in his calculation and lost the game.

Hikaru Nakamura also had a fascinating game against Anish Giri, giving him one chance in the game to survive, but after being under the pressure the whole game was unable to find the saving move. The two other Americans, Wesley So and Fabiano Caruana, both drew as they escaped in worse positions.

The wild card of the event, Peter Svidler, is still trying to find his form as he played an excellent middle game in a very unorthodox position against Levon Aronian but was not able to keep the same level of accuracy in the endgame, giving the full point to the Armenian.



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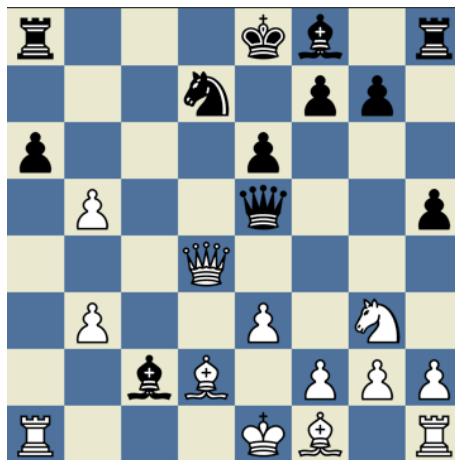
## GM LEVON ARONIAN - GM PETER SVIDLER

By WGM Tatev Abrahamyan

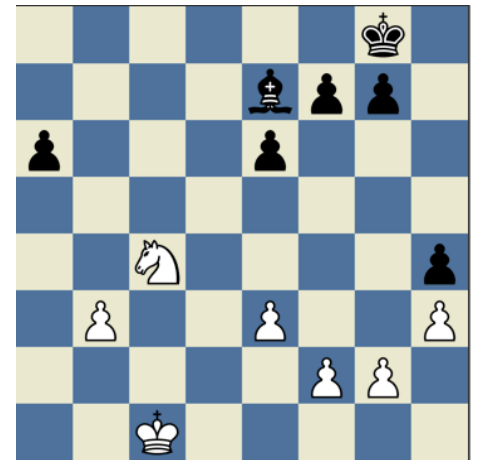
The Armenian chose a very unusual set up and the players found themselves in a new territory after 7 moves, a rarity in modern chess. It was clear that both players were uncomfortable as they both spent a lot of time in the opening. Svidler came up with great ideas and played some excellent moves to equalize the game but was misplayed the ending, which Aronian won quite smoothly. The Russian was very disappointed with himself for losing such a position but refused to accept any excuses such as jet lag, simply putting that he's "not dying". When asked how he managed to get any advantage in such a seemingly dry position, Aronian jokingly attributed it to luck.

1.d4 d5 2.c4 c6 3.Nc3 Nf6 4.e3 a6 5.Nf3 b5 6.b3 Bg4 7.Qd2 [this move had only been played once before by Aronian himself in 2009 against Karjakin] 7...Nbd7 7...Bxf3 8.gxf3 Nbd7 9.Bb2 e6 10.c5 a5 11.a4 b4 12.Ne2 is how the game against Karjakin continued which eventually ended in a draw] 8.Ne5 Nxe5 9.dxe5 Nd7 10.cxd5 cxd5 11.Qxd5 [white wins a pawn but the position is quite complicated Black can develop quickly and the pawn on e5 is quite weak. By this point both players had spend about 40 minutes each] 11...e6 12.Qd4 h5 13.Bd2 Qb8 14.Ne4 [14. a4 Diagram an interesting move suggested by GM Robert Hess during commentary. His idea is to create weaknesses on the queen side. For example: 14...b4 (14... Bc5 15.Qf4 0-0 was GM Alejandro Ramirez's idea to counter a4 is

to keep developing and ask white where his pieces are going) 15.Ne4 Qxe5 16.Rc1 and now the pawn on a6 is very weak] 14...Qxe5 15.a4 [similar position as mentioned before, except black can be more active now] 15...Bf5! [the best move in the position] 16.Ng3 Bc2! [black is playing great by staying active and not pushing his pawn to b4] 17.axb5 h4! [Diagram chasing the knight away to take on b5 with the queen] 18.Ne2 Qxb5 19.Qc3 Bh7



20.Nd4 Qb7 21.h3 Be7 22.Be2 0-0 [the position should be equal] 23. Bf3 Be4 24.Bxe4 Qxe4 25.Qc6 Nc5 26.Qxe4 Nxe4 27.Nc6 Bc5 28.Ra4 Nxd2 [28...f5 Aronian's suggestion 29.Ke2 Rfc8 30.Ne5 and he evaluated the position as equal] 29.Kxd2 Rfc8 30.Na5 Be7 [suggested by Aronian 30...Rcb8 putting the rook on b5 and white shouldn't be able to win that] 31.Rc1 Rxc1 32.Kxc1 Rc8+ 33.Rc4 Rxc4+ 34.Nxc4 [Diagram this endgame is quite problematic for black as the a6 pawn is hard to defend] 34...g5 35.Kd2 f5 36.Ne5 Bd6 37.Nf3 Be7



38.Ne5 Bd6 39.Nf3 [it's a common trick to repeat the moves to reach move 40] 39...Be7 40.Kd3 Kg7 41.Ne5 Bb4? [inviting the king in with a tempo] [41...Bd6 42.Nd7 Bb4 43.Kc4 a5 44.Kb5 Be1 the point of throwing in Bd6 before Bb4 is that the knight on d7 is poorly placed compared to e5 as it takes longer to attack a5 and white can't defend the king side as easily 45.f3 Bd2 46.e4 fxe4 47.fxe4 Kg6 by the time white takes on a5, Black will create counterplay with g4] 42.Kc4 a5 [this did not help black as the a5 pawn won't survive for much longer] 43. Kb5 Kf6 [43...Be1 44.f3 Bd2 45.Nc4 why the knight on e5 is much better placed] 44.Nc4 Be1 45.f3 g4 46.Nxa5 gxh3 47.gxh3 Ke5 48.Nc4+ Kd5 49.Nb6+ Kd6 50.Kc4 Kc6 51.Na4 Bf2 52.e4 fxe4 53.fxe4 Kd6 54.Nb2 [black could have played on but decided to end the suffering quickly] 1-0

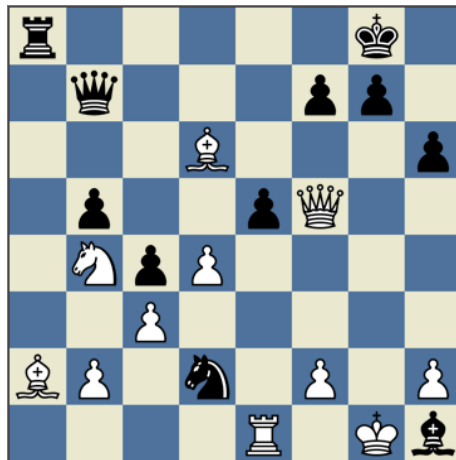
## GM FABIANO CARUANA - GM VESELIN TOPALOV

By WGM Tatev Abrahamyan

The Bulgarian completely outplayed the U.S. champion but failed to convert the winning advantage. Not sensing the danger early on, Caruana made a few careless moves and allowed black to place his pieces on the optimal squares and forcing white to be very passive. Black found a very nice tactical sequence, sacrificing a piece for an attack. Caruana tried to complicate the position by sacrificing his queen for three pieces but his position was still hopeless. Topalov didn't find the most accurate continuation and allowed white to solidify. He later sacrificed his queen back and had a rook and two pawns for two minor pieces. The Bulgarian joked that he was too old to try to win that position and drew the game soon after.

1.e4 e5 2.Nf3 Nc6 3.Bb5 a6 4.Ba4 Nf6 5.0-0 Be7 6.d3 b5 7.Bb3 d6 8.a4 [one of the many lines in the Spanish] 8...Bd7 9.c3 Na5 [Caruana himself has played this line with Black] 10.Ba2N [new move but it is logical to keep the bishop on the diagonal][10.Bc2 c5 11.d4 Qb8 12.Bg5 h6 has been played twice by Caruana with Black]10...c5 11.Bg5 0-0 12.axb5 axb5 13.Na3 Qb8 14.Nc2 h6 [the point of this move is to take away the h4 square from the knight][14...c4 15.Ne3 Be6 16.Nh4 and one of the knights will land on f5]15.Bh4?! [white should have sensed the danger and opted out for 15.Bxf6 Bxf6 16.Ne3 Nc6 17.Bd5 and the position should be equal] 15...c4 [now the bishop on a2 is no longer happy]

16.Nb4 Be6 17.Re1 Qb7 18.d4 Bg4 19.Bb1 Nb3 [19...exd4! 20.cxd4 (20. Bxf6 Bxf6 21.e5 Bxf3 22.gxf3 dxe5 23.Be4 Qc8 24.Bxa8 Qxa8 black can't complain here) 20...d5 taking advantage of the loose knight on b4 21.Nxd5 Nxd5 22.exd5 Bb4 23.Re3 Nb3 24.Rxa8 Rxa8 black will win the pawn and white has a d4 weakness as well as bank rank issues] 20.Rxa8 Rxa8 21.Ba2? [loose move] [21.Bxf6 Bxf6 22.dxe5 dxe5 23.Qd5 slightly pleasant for black but white is solid]21...Nxe4 [looks like it loses a piece for black, but...]22.Bxe7 Ned2! [suddenly, white's king is no longer safe][22...Rxa2 23.Nxa2 Ned2 24.Re3 Qxe7 is not as convincing]23.Bxb3 [23.Qc2 the only move according to the computer 23...Nxf3+ 24.gxf3 Bxf3 25.Qf5 stopping the black from getting in (25.Bxd6?? Qc8 threatening Qg4) 25...Nd2 26.Bxd6 Bh1 Diagram



and even down a piece black has a very promising attack]23...Nxf3+ 24.gxf3 Bxf3 25.Bxd6 [giving up the queen for three pieces and trying to complicate the position] 25... Bxd1 26.Bxd1 exd4 27.cxd4 Qd7 28.Bg3 Qxd4? [big inaccuracy] [28...Re8 wins the game 29.Rxe8+ Qxe8 30.Kf1 (30.Nc2 Qe4) 30... Qe4 Diagram and the queen gets in grabbing the important b2 pawn and giving black two passed pawns 31.d5 Qb1 32.Ke1 Qxb2]29.Bf3 [once the bishop gets in to c3 via e5, things are not easy as white manages to consolidate his pieces] 29...Qd2 30.Rd1 Qxd1+ 31.Bxd1 Ra1 32.Kg2 Rxd1 33.Be5 [Topalov had overlooked this move] 33...f6 34.Bc3 Kf7 35.Nc2 g5 36.h3 Kg6 37.Na3 Rd5 38.Kf3 f5 39.Kg3 f4+ 40.Kg2 Kf5 41.f3 h5 [the computers give black a big advantage but in reality it's very hard to make progress]

1/2





## GM M.VACHIER-LAGRAVE - GM VISWANATHAN ANAND

By WGM Tatev Abrahamyan

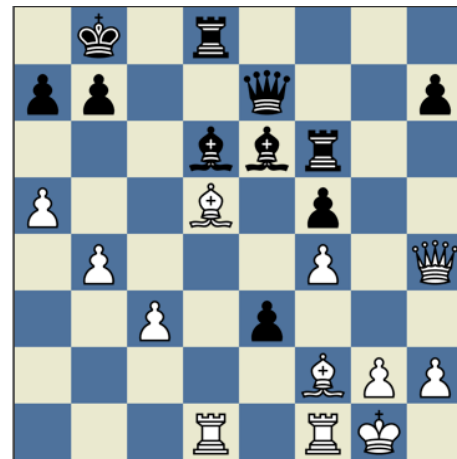
The Armenian chose a very unusual set up and the players found themselves in a new territory after 7 moves, a rarity in modern chess. It was clear that both players were uncomfortable as they spent a lot of time in the opening. Svidler came up with great ideas and played some excellent moves to equalize the game but was misplayed the ending, which Aronian won quite smoothly. The Russian was very disappointed with himself for losing such a position but refused to accept any excuses such as jet lag, simply putting that he's "not dying". When asked how he managed to get any advantage in such a seemingly dry position, Aronian jokingly attributed it to luck.

1.e4 c6 [Anand surprises his opponent the same way he was surprised in round 1] 2.Nf3 [Vachier-Lagrave follows in Anand's footsteps and avoids complications by playing a side line] 2...d5 3.Nc3 Nf6 4.e5 Ne4 5.Ne2 Qb6 6.d4 e6 7.Nfg1!? [Diagram Diagram [#] unusual move, putting the knight back on its original square. The idea is to trap the knight on e4. It's hard to punish white for a move like this as the position is closed and black's pieces have no room to penetrate] 7...f6 8.f3 Ng5 9.exf6 gxf6 10.f4 Ne4 [the less common continuation] [Vachier-Lagrave had actually played this line before and opted for the safer 10...Nf7 11.Nf3 Bg7 12.Ng3 0-0 13.Nh5 e5 complicated position which ended in a draw] 11.Ng3 Bd7N [a new move in already rare line] [11...c5 12.Nxe4 dxe4 13.d5 has been



played before and looks completely crazy as either side has no development; 11...Nd7 12.Nxe4 dxe4 13.c3 f5 14.Qh5+ Ke7 15.Nh3 Nf6 16.Qh4 Diagram [1] also has been played before and is another position that's hard to make sense of] 12.Nxe4 dxe4 13.c3 Na6?! [both players thought this move was dubious but it's hard for black to develop the pieces] [13...c5 14.d5 and the knight has to go to a6 again] 14.Qh5+ Kd8 15.Bc4 Kc7 16.a4 [nice move, simply threatening to win the queen with a5 while gaining space on the queen side] 16...c5 17.Ne2 Rd8 18.Be3 f5 19.0-0 Kb8 [Black managed to develop his pieces and get his king to safety, but not without a cost. The knight on a6 is terrible and white can build up an attack on queen side] 20.Qf7 [20.Qh4 bringing the queen back to f2 and aiming at the black king and the a7 square] 20...Nc7 21.a5 Qc6 22.Qf6 Bd6 23.dxc5 Bxc5 24.Nd4 Qd6 25.b4?! [white admitted to missing his opponent's next move] [25.Rfd1 simpler move centralizing the rook] 25...Qe7 26.Qh6 Bd6 27.Rad1 [even after

the inaccuracy, white's position is pleasant. Both of black's bishops are hindered by the pawn structure and white can keep improving his position] 27...Rhf8 28.Bf2 Rf6 29.Qh4 Nd5 30.Nxe6?? [30.Bxd5 exd5 31.Qh3 several of the players who were done with their games agreed that this is how white should continue to maintain the advantage. White can bring the queen on e3 or play Nc2, Bd4 and Ne3 whereas black doesn't have active ideas] 30...Bxe6 31.Bxd5 e3! [Diagram In-between move and the reason why Ne6 was a blunder] 32.Bxe3



Bxd5 [and now the bishop is hanging] 33.Bxa7+ Kxa7 34.Qf2+ [34.Rxd5 Bxf4 snatching another pawn 35.Rxd8 Be3+ yet another in-between move] 34...Bc5! [black is going to lose one of the bishops, but this way white's pawn structure is compromised and the pawns will be easier to collect] 35.Qxc5+ Qxc5+ 36.bxc5 Rd7 37.Rfe1 h6 38.Kf2 Kb8 39.c4 Bc6 [black is up a piece and the rest is simply a matter of time] 40.Rxd7 Bxd7 41.Rb1 Ra6 42.Rb6 Rxa5 43.Rxh6 Rxc5 44.h4 Rxc4 45.g3 Kc7 46.h5 b5 0-1

## GM HIKARU NAKAMURA - GM ANISH GIRI

By WGM Tatev Abrahamyan

White got the bishop pair early in the opening but black was still uncomfortable. Giri felt that his opponent made a few strange moves and tried to play for an advantage. His ambition allowed his opponent to slowly improve his position and pose some serious problems for black. In order to complicate the matters, the Dutchman sacrificed a piece. Even though white's king was surrounded by the enemy army, black did not have a real attack. In a desperate attempt, Giri sacrificed a rook. His gamble almost paid off as Nakamura tried to play it safe and didn't accept the sacrifice. Still being under the impression that he is completely lost, Giri didn't take the opportunity and played the crucial mistake on move 41 very quickly, just as he received another hour on his clock. He admitted that he didn't consider the move that would have given him the chance to draw the game. Nakamura was quite pleased about his quick recovery after his first round loss. As he put it himself, world champion Magnus Carlsen lost his first game in the recently completed Bilbao tournament yet managed to win the tournament, so the American remains optimistic.

1.Nf3 d5 2.d4 Nf6 3.c4 e6 4.Nc3 c6 [transposing into a semi slav]5.Bg5 dxc4 6.a4 Bb4 7.e4 Qa5 8.Bd2 c5 9.Bxc4 cxd4 10.Nxd4 0-0 11.Nc2 [Qe2 has been played more times, but this is already a lesser explored territory]11...Nc6 12.Nxb4 Qxb4 [white got the bishop pair but black

should be able to develop quickly and equalize]13.b3 Qe7 14.0-0 Rd8 15.Re1 Ne5 16.Bf1 Bd7 [in the long term the two bishops can be problematic for black but it is not yet clear how. Black is putting all his pieces on the right squares]17. Qe2 Bc6 18.Bg5 [Giri felt that this move is dubious and was looking for an advantage, whereas Nakamura felt that his opponent got very ambitious] 18...h6 19.Bh4 Ng6 20.Bg3 Rd7 [20...Qb4 black should look for active play. Since all of white's pieces are on the king side, it makes sense to do something on the queen side 21.Qc4 (21.Qe3 Nh5) 21...Qxc4 22.Bxc4 Nh5 and white will no longer have the two bishop advantage] 21.f3 [now the bishop can escape via f2]21...Rad8 22.Qe3 a6 23.Rab1 Qb4 24.Rec1 e5 25.Be1! [Diagram nice move chasing away the black queen, stopping the rook from entering the second rank and getting ready to push the queen side pawns]25...Qe7 26.Na2 Rd4 27.Ba5 R8d7 28.Bc3 Bxe4 [black is in a tough position and needs to look for active counterplay otherwise he will suffer for a long time and eventually lose][28...Nxe4 29.fxe4 Rxe4 30.Qg3 Nf4 same idea as in the game, but the c6 bishop will probably be a better attacking piece than the knight]29.fxe4 Rxe4 30.Qa7 b5 [giving up another pawn just to get the queen of the g1-a7 diagonal] 31.Qxa6 Ng4 [White only has one defensive piece next to his king but black has no way of getting his pieces in to attack] 32.h3 Qc5+ 33.Kh1 Nf2+ 34.Kh2

Qe3 35.Re1 Qf4+ 36.g3 Qf5 37.Bg2 Rh4 [desperate attempt] 38.Qa8+ [38.gxh4 Rd3 Black has all his pieces around the white king but simply has no threats 39.Rb2 Rxh3+ 40.Kg1 and all of black's pieces are hanging] 38...Kh7 39.Qf3 [39.gxh4 Rd3 40.Rb2 same idea as before with the check thrown in] 39...Rxh3+ [39...Ng4+ 40.Kg1 Qxf3 41.Bxf3 Rxh3 Nakamura saw this variation but didn't realize that the same position can be reached from the move order in the game] 40.Kg1 Qxf3 41.Bxf3 Nd3?? [Giri played this move instantly. He thought he had some chances after Nd3 so he just played it] [41...Ng4!! Diagram unbelievable resource 42.Bxg4 (42.Kg2 Rh2+ this is why the knight on g4 is well placed) 42...Rxxg3+ 43.Kf2 Rxxg4 44.axb5 Rf4+ black can make a draw 45.Kg2 (45.Kg3 playing with fire 45...Rd3+ 46.Kh2 (46.Kg2 Nh4+ 47.Kh1 Rh3+ 48.Kg1 Rg3+ 49.Kh2 Nf5 with an unstoppable checkmate) 46...Rf2+ 47.Kh1 Rxa2) 45...Rg4+] 42.Re3 [now the rook on h3 is trapped] 42...Rxxg3+ 43.Kh2 Rxf3 44.Rxf3 [white is up a pawn and can give material back at any point for an easy conversion] 44...bxa4 45.bxa4 e4 46.Rf5 Nh4 47.Rfb5 Nf4 48.R5b4 Rd3 49.Rxe4 g5 50.Rxf4 [getting rid of the annoying knight and any potential checkmate or perpetual threats. The rest is a matter of technique] 50...gxf4 51.Rf1 Nf3+ 52.Kh1 Kg6 53.a5 Kf5 54.a6 Ng5 55.a7 Rh3+ 56.Kg1 Rg3+ 57.Kf2 Ne4+ 58.Ke1 Rg8 59.Bd4 Kg4 60.Be5 1/2

## GM DING LIREN - GM WESLEY SO

By WGM Tatev Abrahamyan

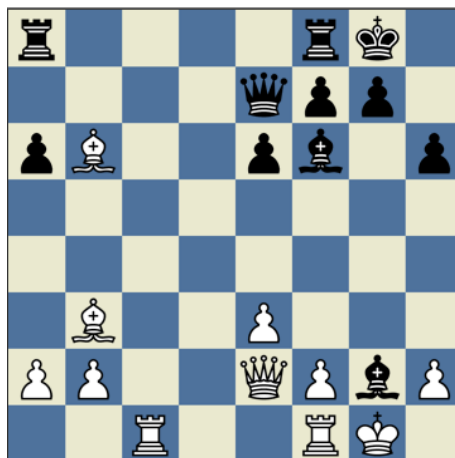
This was the first game to end and was quite uneventful except for few key moments. It was a symmetrical position but white had a slight lead in development and was able to achieve a comfortable edge but putting all of his pieces on the right squares. Unfortunately, white tried to capitalize on the advantage by playing a forced line that won a pawn, overlooking a tactical shot that won the pawn right back and completely equalized the game. The peaceful result was inevitable.



1.d4 Nf6 2.c4 e6 3.Nf3 d5 4.Nc3 Nbd7 5.Bg5 h6 6.Bh4 Be7 7.e3 0-0 8.Be2 [one of the several possibilities. In round 1 Ding Liren was playing the black side of this position and Aronian choose 8.Rc1] 8...dxc4 9.Bxc4 c5 10.0-0 cxd4 11.Nxd4 [a symmetrical position where white can claim a bit of an edge due to the lead in development] 11... Nb6 [11...Qb6 perhaps more accurate 12.a3 Ne5 13.Be2 Bd7 finishing the development] 12.Bb3 Nbd5 13.Nxd5 Nxd5 14.Bg3 Bf6 15.Rc1 Nb6 [15... Qb6 covering the dark squares after the bishop goes on d7 and opening up



a square for the rook] 16.Qe2 [16.Qh5 Diagram more active move putting pressure on black and giving white a chance to play for an advantage 16... Bxd4 (16...Bd7 17.Bd6 Re8 18.Rc7 and it's not so easy for black to move his pieces) 17.Rfd1 g6 18.Qg4 (18.Qxh6?? Bg7 winning a piece) 18...Bd7 (18... e5?? 19.Qxg6+ Kh8 20.Qxh6+ Kg8 21.exd4) 19.Rxd4 and white's position is great with the two bishops and active rooks] 16...Bd7 17.Nb5 a6 [17... Bxb5 giving up the bishop pair is not a pleasant decision but it's better than allowing a knight on d6 18.Qxb5 Rc8 finished the development and eyeing the b2 pawn] 18.Nd6 Bc6 19.Nxb7? [-miscalculation] [19.Rfd1 Qe7 20.e4



and white has a pleasant position due to more space and better pieces] 19... Bxb7 20.Bc7 Qe7 21.Bxb6 Bxg2! [Diagram white must have missed this shot when he took on b7. This move solves all of black's problems] 22.Kxg2 Qb7+ 23.Qf3 Qxb6 24.Rc6 Qb7 25.Rc2 Qxf3+ 26.Kxf3 [with the opposite color bishops it's an easy draw] 26... Rfc8 27.Rfc1 Rxc2 28.Rxc2 Rb8 29.Rc6 a5 30.Rc5 Ra8 31.Rb5 Ra7 32.Bc2 Kf8 33.a4 Ke7 34.b4 Bc3 35.bxa5 Rxa5 1/2-1/2





## DAILY PUZZLE

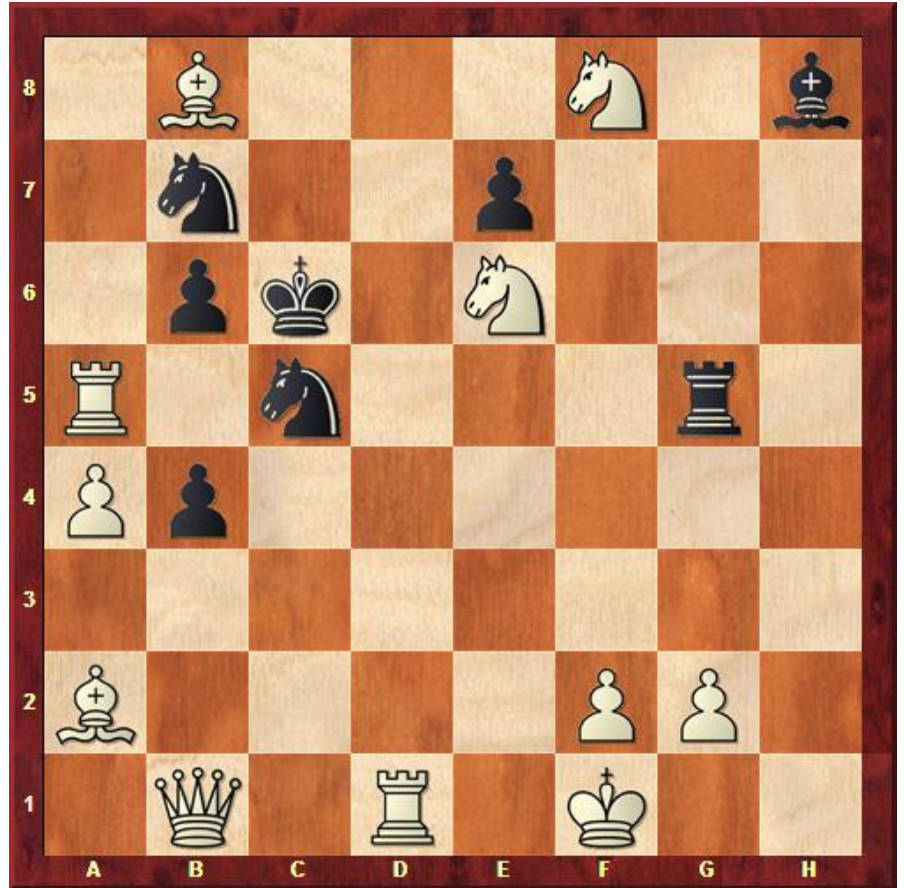
By FIDE Master Aviv Friedman

Each day, the Club provides a daily puzzle for all visitors to solve. Two \$25 gift cards to our store will be drawn daily among those who submit a correct solution.

Objective: White to move.  
Checkmate in two.

Yesterday's winner: Shiv Sethi

Solution: 1. Bc7



## CROSSTABLE AFTER ROUND TWO

Rank	Player	1	2	3	4	5	6	7	8	9	10	R	P
1	GM Aronian, Levon (2792)	X	-	-	-	-	-	½	-	-	1	2	1½
2	GM So, Wesley (2771)	-	X	-	-	1	-	½	-	-	-	2	1½
3	GM Anand, Viswanathan (2770)	-	-	X	-	-	½	-	1	-	-	2	1½
4	GM Topalov, Veselin (2761)	-	-	-	X	-	½	-	-	-	1	2	1½
5	GM Nakamura, Hikaru (2791)	-	0	-	-	X	-	-	-	1	-	2	1
6	GM Caruana, Fabiano (2807)	-	-	½	½	-	X	-	-	-	-	2	1
7	GM Ding, Liren (2755)	½	½	-	-	-	-	X	-	-	-	2	1
8	GM Vachier-Lagrave, Maxime (2819)	-	-	0	-	-	-	-	X	½	-	2	½
9	GM Giri, Anish (2769)	-	-	-	-	0	-	-	½	X	-	2	½
10	GM Svidler, Peter (2751)	0	-	-	0	-	-	-	-	-	X	2	0



**PAIRINGS - ROUND 3**

- GM Wesley So
- GM Levon Aronian
  
- GM Anish Giri
- GM Ding Liren
  
- GM Viswanathan Anand
- GM Hikaru Nakamura
  
- GM Veselin Topalov
- GM M.Vachier-Lagrave
  
- GM Peter Svidler
- GM Fabiano Caruana

**HOW TO BE A CHESS MILLIONAIRE**  
August 7

**CHESS OPENING EXPLAINED G/45 GAME**  
August 8

**LECTURES**  
August 9

**AUGUST KNIGHTS R2**  
August 10

**LECTURES**  
August 11

Cup Chronicle Photo Credit: Austin Fuller | Lennart Ootes | Spectrum Studios



# SCHEDULE OF EVENTS

**THURSDAY, AUGUST 4**

4:00 PM - 5:30 PM  
Autographs, Kingside Diner

**THURSDAY, AUGUST 4**

6:00 PM | Opening Ceremony\*

**FRIDAY, AUGUST 5**

1:00 PM | Round 1

**SATURDAY, AUGUST 6**

1:00 PM | Round 2

**SUNDAY, AUGUST 7**

1:00 PM | Round 3

**MONDAY, AUGUST 8**

1:00 PM | Round 4

**TUESDAY, AUGUST 9**

1:00 PM | Round 5

**WEDNESDAY, AUGUST 10**

Rest Day

**THURSDAY, AUGUST 11**

1:00 PM | Round 6

**FRIDAY, AUGUST 12**

1:00 PM | Round 7

**SATURDAY, AUGUST 13**

1:00 PM | Round 8

**SUNDAY, AUGUST 14**

1:00 PM | Round 9

**MONDAY, AUGUST 15**

12:00 PM | Playoff

**MONDAY, AUGUST 15**

6:00 PM | Closing Ceremony\*

**TUESDAY, AUGUST 16**

1:00 PM | Ultimate Moves

\*Private Event,  
World Chess Hall of Fame



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314.361.CHESS (2437) | USCHESSCHAMPS.COM